Christian da Luz

Prof. Stemkoski

Graphical User Interfaces

20 November 2017

Final Project Description

I intend to make an interactive simulation of Conway’s Game of Life. This would involve a GridPane in which the cells can be clicked in order to set them to “on” or “off.” A slider would be used to either increase or decrease the speed at which the simulation runs. Start, stop, and reset buttons would also be included.